

# P.U.T.T

## Performance Using Technology and Training

The putting stroke is the most basic stroke in golf. Its length seldom exceeds 20 inches (10 back and 10 through). P.U.T.T. is a program that focuses on the 43% of the game which players seldom train to improve. We know that we miss putts for a variety of reasons. P.U.T.T uses technology to help a player see and understand how to make a better stroke. Putting is the area of golf that **all** players can excel because it does not require great strength or flexibility. A player needs to be able to aim the putter and use their shoulders to move the putter on an arc back and through. Becoming a better putter is a combination of analyzing a player's address position, balance, grip, posture and most importantly, how they aim their putter. All of these factors relate to the players ability to make more putts.



### TOMI-The Optimal Motion Instructor

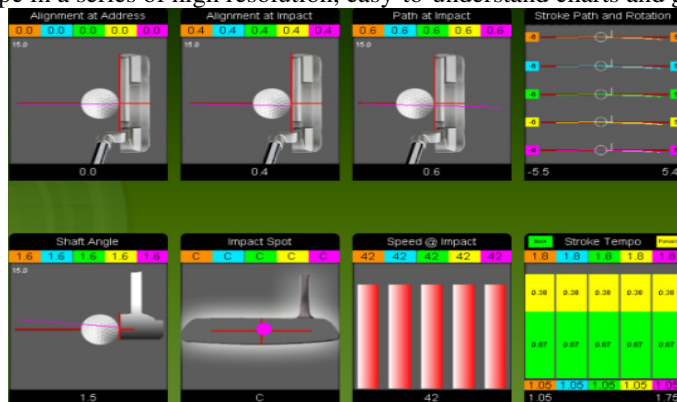
The best putters have an understanding of their aim and how the putter moves back and through. Using TOMI- The Optimal Motion Instructor, we can produce specific data about a players putting stroke. This data helps players understand their tendencies with their stroke and why they miss putts.

#### How it works

Captures and times the motions of the putter in three-dimensional space, from backstroke to follow-through...

Groups the resultant data into feedback sets for each of the key putting stroke measures, and...

TOMI displays the results on a pc in a series of high resolution, easy-to-understand charts and graphs, like the examples.



The TOMI system measures the following details of a player's stroke:

**Alignment at Address**

**Alignment at Impact**

**Path at Impact**

**Stroke Path and Rotation**

**Shaft Angle at Impact**

**Impact Spot**

**Speed at Impact**

**Stroke Tempo**

Contact Brian King at 630-202-GOLF (4653) to start making more putts.